

Expressivity

- Drew McDermott
- Yale University

Planning Is...

- Reasoning about alternative courses of action in order to achieve a goal and/or optimize some utility function
- Actions must not interact “too much.” (Rubik’s Cube is not a planning problem.)

Some History

- Strips vindicated GPS, and gave us addlists & deletelists
- It didn't work all that well. (Control structure problems, search-space problems.)
- "Search needs to be controlled."
(Conventional wisdom, ca. 1975)

Expressivity $\stackrel{?}{=}$ Control

- Abstrips \rightarrow NOAH & Nonlin
 - Abstrips inferred (well, almost...) abstractions of actions (less important goals postponed)
 - NOAH used hierarchical plans with abstractions captured by the person that wrote them

The Dark Ages



Renaissance

- TWEAK (Chapman), SNLP (McAllester & Rosenblitt)
- Emphasis on provable properties (“systematicity”), which tended toward minimalism
- Prodigy (CMU, Carbonell, Minton, Veloso, Knoblock, ...) --- Strips rekindled

The Carboniferous

(to make a hash of my temporal metaphors)

- UCPOP (U. Washington, Weld et al. ad inf.) conquers the world, or at least makes it safe for partial-order causal-link (POCL) planning
- Pednault's ADL (Action Description Language) is the standard for elegance and expressivity
- Secondary preconditions (**when** $P \ Q$)

Good Algorithms!

- Graphplan (Blum & Furst), SATPlan (Kautz & Selman), estimated ("relaxed") regression Planning (McDermott; Geffner & Bonet), many, many more, . . .
- Too many to count, let alone survey
- Expressivity took a huge hit. Back to Strips! Any progress on expressivity had to preserve algorithmic efficiency.

IPC and PDDL

- One key purpose of the International Planning Competition is to push the field forward by increasing expressivity “a bit.”
- IPC-1: PDDL (Planning Domain Definition Language)
- IPC-2: No change (except hierarchical notation essentially abandoned)

IPC and PDDL

- IPC-3: Durative actions, fluent functions, objective functions
- IPC-4: Timed initial literals & derived predicates

Lessons Learned

- Most flaws in PDDL are due to the temptation to take current algorithms' limitations seriously
 - `:length` field in problem statements (IPC-1)
 - `:functions` must be numerical fluents
 - "Durative actions" (as opposed to autonomous processes)

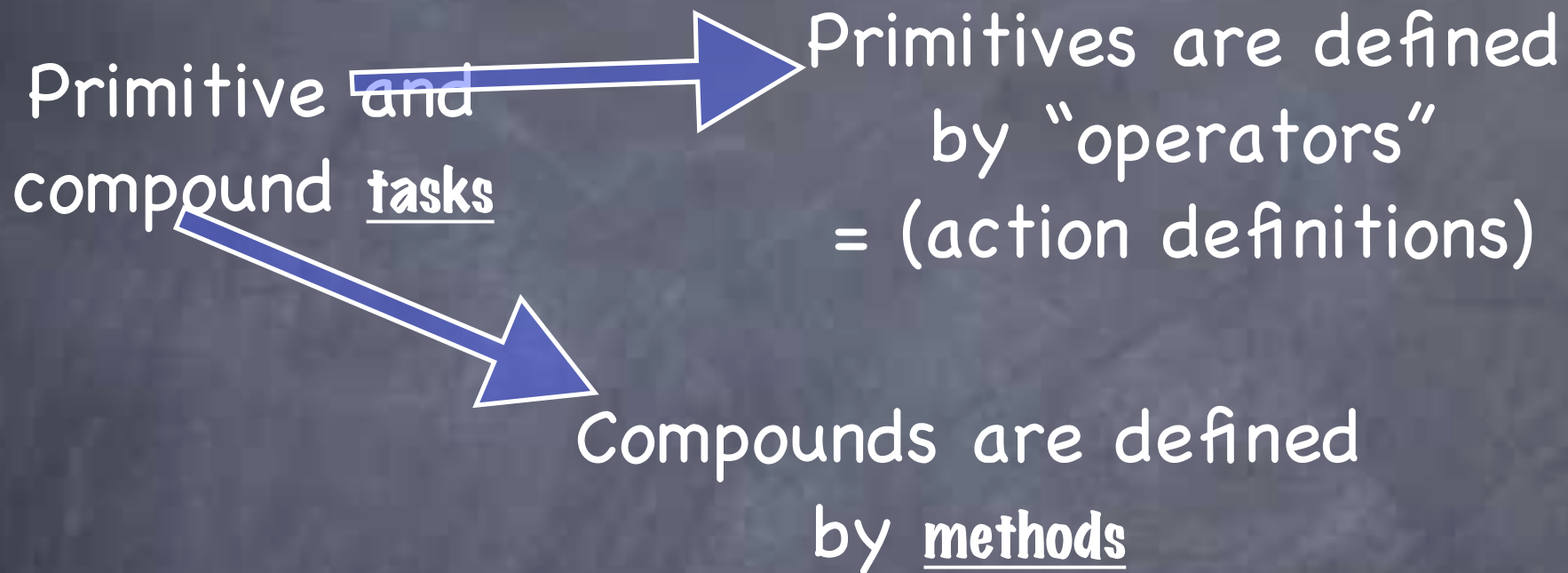
Lessons Learned

- Don't get too far ahead of what we know how to handle.
- Prime example: General-purpose hierarchical plan notation.

Where Do We Go from Here?

- Add HTN planning to PDDL (again)
- Because: Algorithms (e.g., SHOP2) exist. Some problems require canned plans as heuristic guidance.
- If all planners used the same notation, we could compare them (for crying out loud).

SHOP2 Notation



(:ordered [*method* | *task*]*)

(:unordered [*method* | *task*]+)

The Need for “Dataflow”

- Actions (and processes) should have values as well as effects.
- For knowledge effects, but also to create names for new things

E.g., “correlation tokens”

`(send ?a ?msg) produces id`
`--> used by (receive ?id)`

SHOP2 & Dataflow

- Uses `assert` and `erase` to store signals in the world model
- Special devices to hide these “actions” in the output
- Blech

Golden et al., U. Washington (mid 90s)

“Run-time” variables:

$(p \text{ ! } a \text{ ? } b)$ -- ‘a’ gets set at run time,
typically to something one has discovered

This work was (almost) the last word on
knowledge conditions, but it didn’t
address the link issue.



OWL-S Dataflow

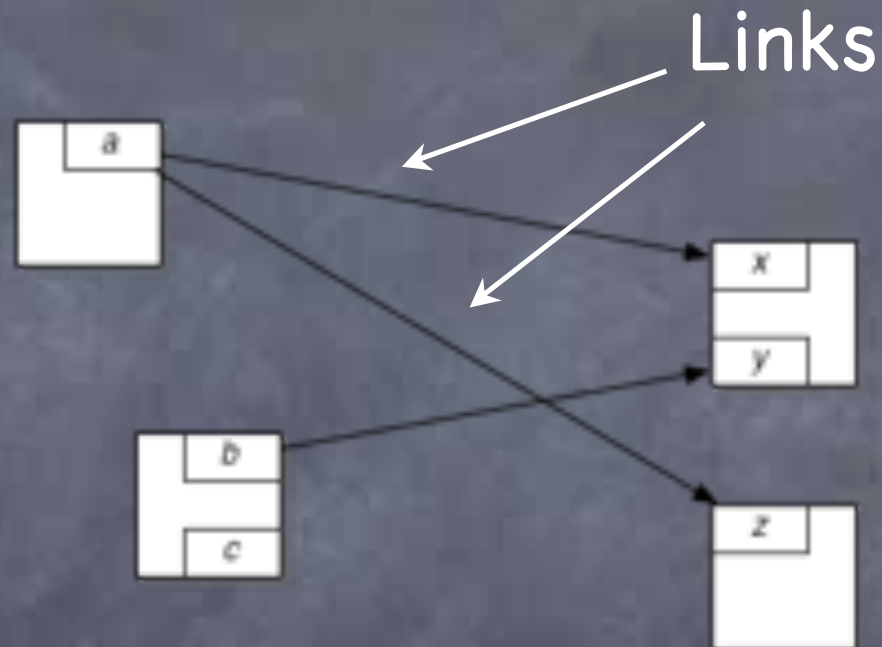
```
tagA :: perform A(x <= 5) ;  
...;  
perform B(z <= tagA.outY)
```

(For those familiar with
RDF/XML OWL-S, this
the “presentation syntax”)

Not felicitous
given
conditionals...

```
if test then t :: perform A  
           else f :: perform B;  
perform C(x <= t.z, x <= f.u)
```

Dataflow Between Tasks



(From Williamsson, Decker, & Sycara
1996 "Unified Information and Control
Flow in HTNs," AAAI Conf.)

Naming Links

```
(with-links (n - (Val x y))  
  (seq (if test (link (perform (A ...))  
                        :output n)  
        (link (perform (B ...))  
                :output n))  
    (link :input n  
          (perform (C (!_y n)))))))
```

Wherever possible, try to infer links;
and/or make them look like `:vars vars`



Example

E-commerce notations:

(know-val= *term literal*) - Predicate

(transfer-amt *pred agt1 agt2*)

- Total amount of objects satisfying *pred* transferred from *agt1* to *agt2*

(delta *quant x*) - The change in *quant* (from the initial situation) is *x*

Currency-trading domain:

Goal: (delta (transfer-amt
(currency euro) me Soros)
100000)



Standard Action

```
(:action (transfer ?n1 ?pred ?a)  
:effect (increase (transfer-amt ?pred me ?a))  
:expansion :methods)
```



Standard Plan

```
(:method (transfer ?n1 (currency ?curr1) ?a)
:vars (n1 n2 curr1 curr2 a middleper exch)
:precondition
  (know-val= (price ?middleper (currency ?curr1)
                    ?curr2)
             ?exch)
:expansion
  (seq (trade ?middleper
              (* ?exch ?n1) (currency ?curr2)
              ?n1 (currency ?curr1))
        (transfer ?n1 (currency ?curr1) ?a)))
```



Is HTN Planning Ready to Stretch?

We'll see...

Dealing with dataflow
Contingencies and loops

Unifying HTN & situation-
space planning

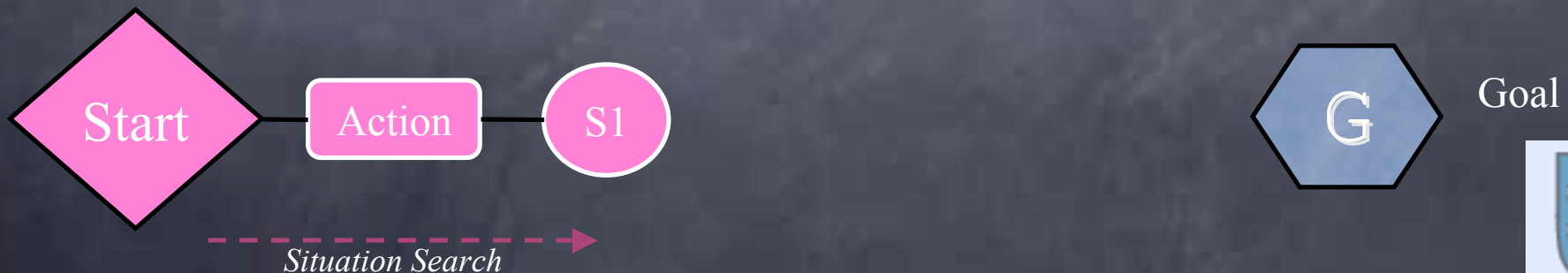


As Expressivity Grows...

- Do as much reasoning as possible
“forward,” in current situation (not during regression)
- You can “plug in” modules if you have a complete situation representation. Plug-ins might include information-retrieval planners, constraint solvers, schedulers, . . .
. . .

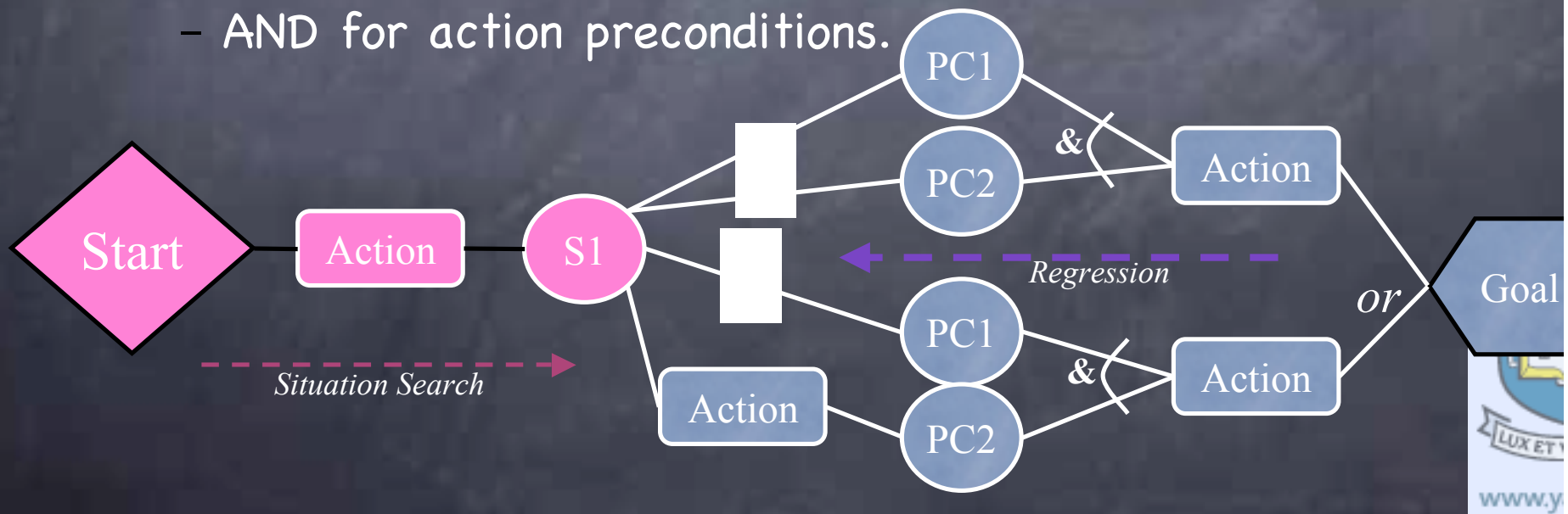
Estimated-Regression Planning

- Situation-space search (= space of plan prefixes)
- Reserve the word “state” for “search state” (= plan prefix + other stuff...)

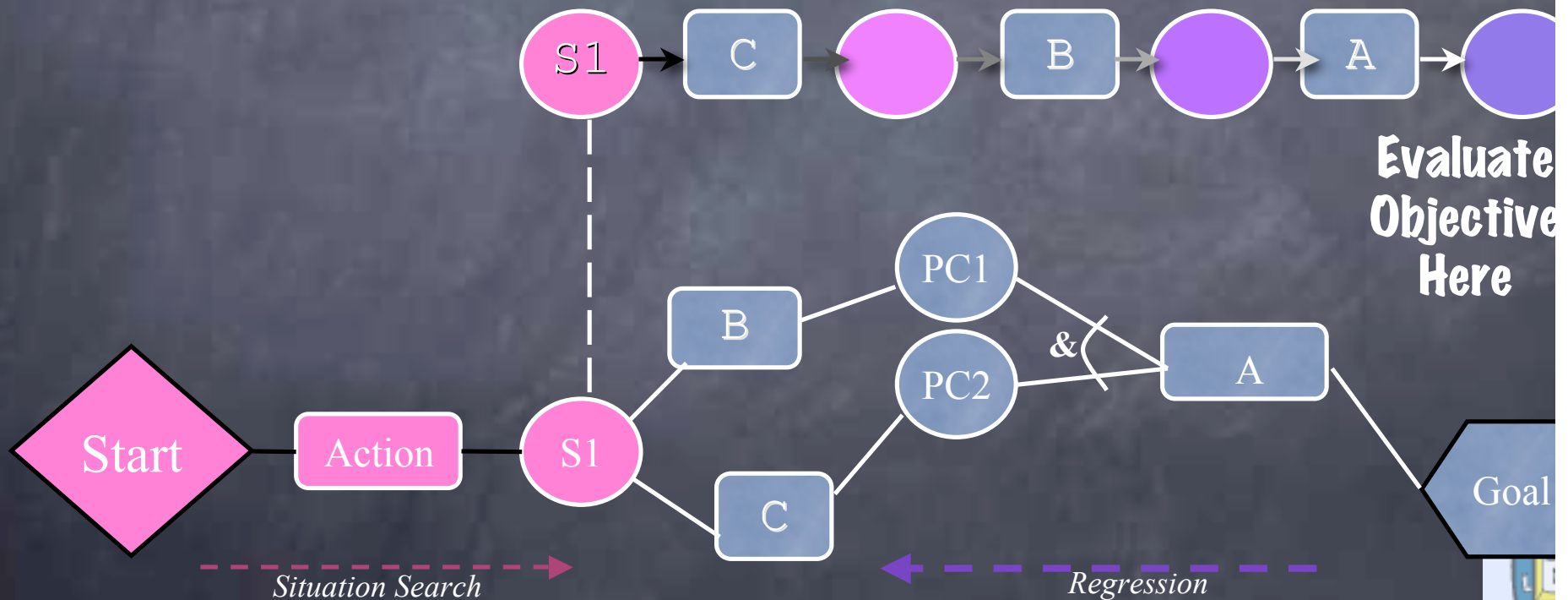


Estimated-Regression Planning

- At every situation, planner must compute a *regression-match graph* to estimate which actions are feasible and promising.
- Regression-Match graph is a modified AND/OR graph:
 - OR for the alternative actions for achieving a goal,
 - AND for action preconditions.



Evaluating Action C: Plausibly Project



Optop Algorithm

```
search-for-plan(prob, metric)
  let Q = queue of scored plan prefixes,
    initially containing only the empty prefix
  (while Q is not empty
    (Remove the plan prefix P with minimum score from Q;
     If P is a solution to the problem, return it
     Compute a regression-match graph relating the goal of pr
       to the situation reached after P, editing the regress
       match graph of P's predecessor if possible;
     For each action A recommended by the graph,
       Let R = some minimal reduction tree for A
       (Plausibly project R;
        Evaluate the metric in the resulting situation;
        Put the new prefix P+A on Q with that value as its
        score));
  return 'FAILED)
```

Changes to Handle Hierarchical plans

- View canned plan as a “resource”
- Composite actions are chosen for their overall effects
- New plan operator: select method for plan
- State representation includes partially executed HTNs.

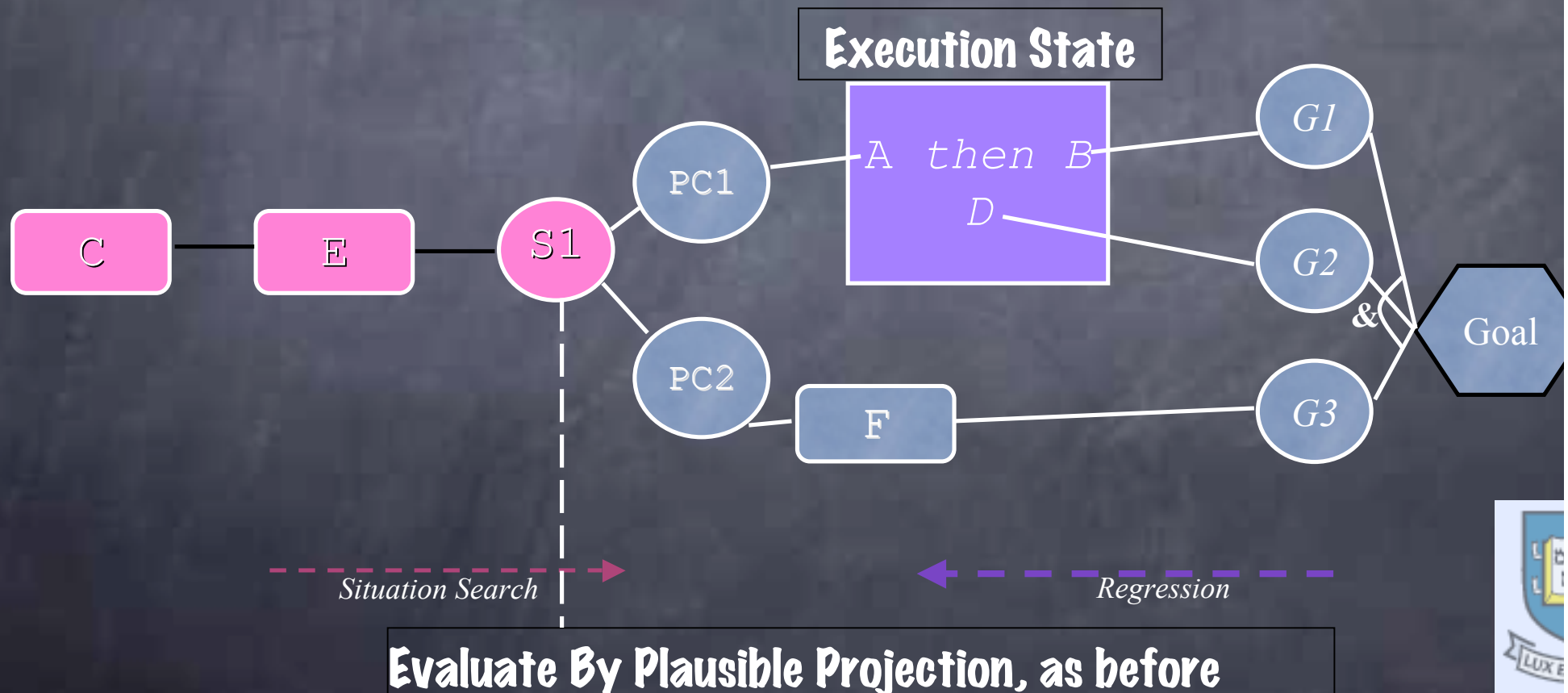


Plan-State

At some point in the execution

(parallel (seq A B) (seq C D))

Execution State



Conclusions: How to Enhance Expressivity

- The IPC and PDDL are working pretty well
- HTNs are an idea whose (notational) time has come.
- It isn't that hard to incorporate them into existing planning systems.

Conclusions: How to Enhance Expressivity

- Be maniacs! (Sometimes; usually idiocy is preferable.)
- Be elegant. Don't let current planner limitations overly constrain notation. (Ignore or conflict)
- Don't outrun the algorithms too much. If no one has a clue how to use the notation, it won't be used.
- Avoid committees and telecons :)